

## Early Years Learning Framework

Outcomes	Key components of learning
1. Children have a strong sense of identity	Children feel safe, secure and supported
	Children develop their emerging autonomy, inter-dependence, resilience and agency
	Children develop knowledgeable, confident self-identities and a positive sense of self-worth
	Children learn to interact in relation to others with care, empathy and respect
2. Children are connected with and contribute to their world	Children develop a sense of connectedness to groups and communities and an understanding of their reciprocal rights and responsibilities as active and informed citizens
	Children respond to diversity with respect
	Children become aware of fairness
	Children become socially responsible and show respect for the environment
3. Children have a strong sense of wellbeing	Children become strong in their social, emotional and mental wellbeing
	Children become strong in their physical learning and wellbeing
	Children are aware of and develop strategies to support their own mental and physical health and personal safety
4. Children are confident and involved learners	Children develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity
	Children develop a range of learning and thinking skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating
	Children transfer and adapt what they have learned from one context to another
	Children resource their own learning through connecting with people, place, technologies and natural and processed materials
5. Children are effective communicators	Children interact verbally and non-verbally with others for a range of purposes
	Children engage with a range of texts and gain meaning from these texts
	Children express ideas and make meaning using a range of media
	Children begin to understand how symbols and pattern systems work
	Children use digital technologies and media to access information, investigate ideas and represent their thinking